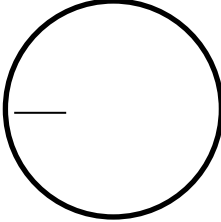
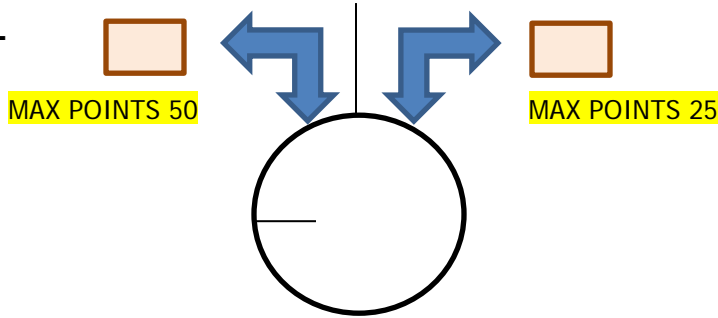


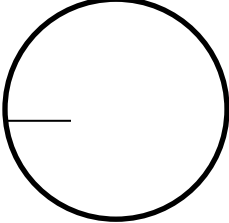
<p>FALSE START</p> <p>MAJOR 1-15 POINTS Fails to stay – breaks Decoy 1-3 Points</p> <p>MINOR ½ - 1 POINT Dog moves</p> <p style="text-align: center;">Breaks – loss of 15 Points Other – explain</p> <p style="text-align: center;">Extra Commands Other – explain</p>	 Maximum Points <h1 style="font-size: 2em;">15</h1>
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HANDLER MUST DECLARE RECALL TYPE PRIOR TO STARTING

<p>RUNNING RECALL</p> <p>MAJOR 5-50 POINTS Dog anticipates recall Dog recalls past 60 yards Dog fails to pursue Handler leaves line Other – explain</p> <p style="text-align: center;">MAX POINTS 50</p>		<p>STANDING RECALL</p> <p>MAJOR 5-25 POINTS Dog anticipates recall Dog recalls past 60 yards Dog fails to pursue Handler leaves line Other - explain</p> <p style="text-align: center;">MAX POINTS 25</p>
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Standing recall is an automatic deduction of 25 pts

Minor deductions running & standing ½ - 5 points Extra commands Early recall is a failure Poor Finish Contact with decoy is a failure Other – Explain Decoy ½ -10 No finish 5 points	<table border="1" style="margin: auto;"> <tr> <td style="padding: 5px;">MAX POINTS RUNNING</td> <td style="font-size: 2em; padding: 5px;">50</td> </tr> <tr> <td style="padding: 5px;">MAX POINTS STANDING</td> <td style="font-size: 2em; padding: 5px;">25</td> </tr> </table>	MAX POINTS RUNNING	50	MAX POINTS STANDING	25
MAX POINTS RUNNING	50				
MAX POINTS STANDING	25				

<p>APPREHENSION WITHOUT GUNFIRE</p> <p>MAJOR DEDUCTIONS 10-100 POINTS</p> <p>Fails to bite - 100 points Bite 10-50 points Dog fails to leave line/pursuit- needs multiple commands 10-100 Major other – explain</p> <p>MINOR DEDUCTIONS ½- 10 POINTS</p> <p>Search of both arms, both legs & torso ½- 10 Bite ½ - 10 points Decoy ½ - 10 Moves on stay ½ -10 Call off ½ -10 Incisor bite Re-bites Adjusts bite – moves Commitment of dog Slow release Other - explain Poor Finish No Finish 5 Extra Commands</p> <p>If K-9 breaks from handler prior to the nod of the head and contacts decoy, a deduction of -10 per occurrence will be taken. For each checked box below, scorekeeper will deduct 10 points. Points are taken off total score.</p> <p style="text-align: center;"> 1st Offense -10 <input type="checkbox"/> 2nd Offense -10 <input type="checkbox"/> 3rd Offense disqualification <input type="checkbox"/> </p>	 Maximum Points <h1 style="font-size: 2em;">100</h1>
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 **Physical removal -25**
 Finish, call off & commands included

Scorekeeper:
 Please deduct amount from score.