

TEAM #

OBEDIENCE

JUDGE #

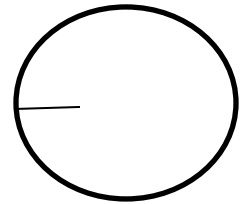
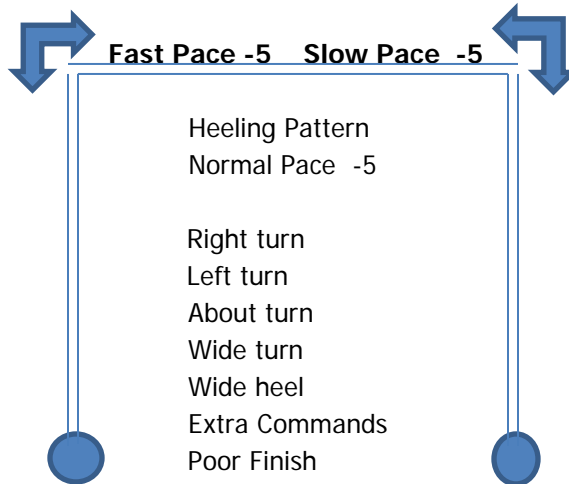
HEELING

MAJOR 2 – 40 POINTS

- Unmanageable
- Handler adapts to dog
- Other – explain

MINOR ½ - 2 POINTS

- Forging
- Crowding
- Lagging
- Handler error
- No Finish -5
- Other – explain



Maximum Points
40

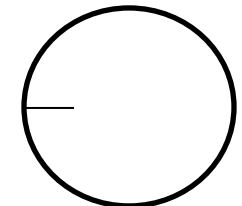
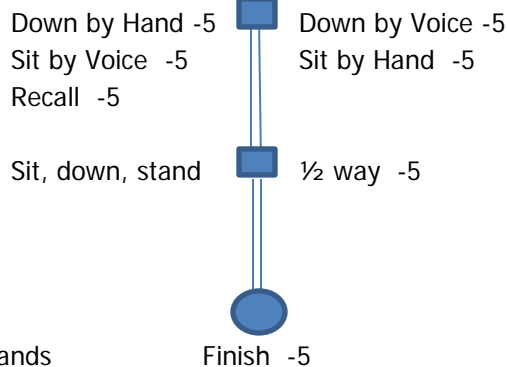
DISTANCE CONTROL

MAJOR 2 – 40 POINTS

- Failed sit commands
- Failed down commands
- Failed recall commands
- Failed ½ way command
- No finish
- Unmanageable
- Other – explain

MINOR ½ - 2 POINTS

- Fail to stay – creeps
- Handler error
- Poor sit, down
- Extra Commands
- Finish incorrect
- Other – explain



Maximum Points
40

WALKING CONTROL

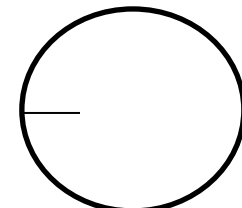
MAJOR 2 – 40 POINTS

- Failed down command
- Failed stand command
- Failed sit command
- Failed pick ups
- No finish
- Unmanageable
- Other – explain

MINOR ½ - 2 POINTS

- Poor sit, stand
- Extra commands
- Finish incorrect
- Other – explain

- Down by voice -5
- Sit by voice -5
- Stand by voice -5
- Finish -5
- Pick up -2
- Pick up -2
- Pick up -2
- Pass by -2



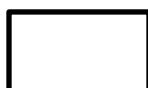
Maximum Points
40

SUBTOTALS:

Heeling Phase _____ + Distance Phase _____ + Walking Phase _____

Relieving in area -10


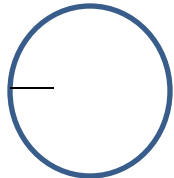
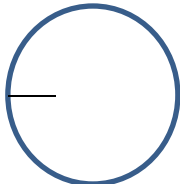
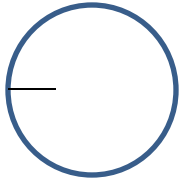
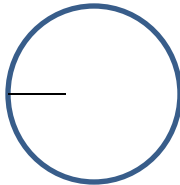
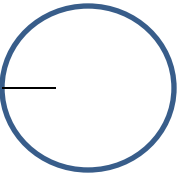

(Taken only once)



Total Possible Score 120

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Total Score:

TEAM #	<h1>AGILITY</h1>		JUDGE #
<p>HURDLES</p> <p>MAJOR 5-20 POINTS Other – explain</p> <p>MINOR ½ - 5 POINTS Failed command each hurdle Handler error Passed 2nd hurdle option #1 Passed 4th hurdle option #2 Poor Finish</p>	<div style="text-align: center;">  </div> <p>Finish 2 Points Minimum Score 2 each jump (8)</p> <p>Pre-stimulating dog to obstacle Option #2 no sit or down Dog pushed off hurdle Other - explain</p>	<div style="text-align: center;">  </div>	<p>Maximum Points</p> <p style="font-size: 2em;">20</p> <p>Sub Total 1 _____</p>
<p>CATWALK</p> <p>MAJOR 5-10 POINTS Failed climb command -10 Recall</p> <p>MINOR ½ - 5 POINTS Failed stand command Unsteady on climb or catwalk Extra Commands Handler error</p>	<p>Touch dog -10 Other -explain</p> <p>Poor Finish Minimum score if dog completes climb 5 points Pre-stimulating dog to obstacle Stand -2</p>	<div style="text-align: center;">  </div>	<p>Maximum Points</p> <p style="font-size: 2em;">10</p> <p>Sub Total 2 _____</p>
<p>BROAD JUMP</p> <p>MAJOR 5-10 POINTS Failed Command to jump Pushed off board Other – explain</p> <p>MINOR - ½ to 5 POINTS Touched board Handler Error Pre-stimulating dog to obstacle</p>	<p>Failure to jump 10 points Minimum score if dog clears jump 5 points</p> <p>Finish 1 point Poor finish Extra Commands Other – Explain</p>	<div style="text-align: center;">  </div>	<p>Maximum Points</p> <p style="font-size: 2em;">10</p> <p>Sub Total 3 _____</p>
<p>A-FRAME</p> <p>MAJOR 5-10 POINTS Handler touched dog Failed Command to scale - 10 Minimum score if dog scales 5 points</p>	<p>MINOR ½ - 5 POINTS Pre-Simulating dog to obstacle Extra Commands Handler error Other – explain</p> <p>Finish 1 point</p>	<div style="text-align: center;">  </div>	<p>Maximum Points</p> <p style="font-size: 2em;">10</p> <p>Sub Total 4 _____</p>
<p>CRAWL</p> <p>MAJOR 5-10 POINTS Failed Command to crawl -10 Other – explain</p>	<p>MINOR ½ - 5 POINTS Handler Error Pre-Stimulating dog to obstacle Extra commands Other – explain Minimum score if dog completes crawl 5 points</p> <p>Finish 1 point</p>	<div style="text-align: center;">  </div>	<p>Maximum Points</p> <p style="font-size: 2em;">10</p> <p>Sub Total 5 _____</p>
<p>TOTAL OF ALL ABOVE - 10 points for relieving in area (only once)</p> <p>Total possible score: 60 Points</p>		<div style="text-align: center;">  </div>	<p>Relieve in area _____</p> <p>TOTAL _____</p>

TEAM #

Evidence Search

JUDGE #

3 MINUTE
EXERCISE

Handler must declare type of indication prior to starting test

PASSIVE

RETRIEVE

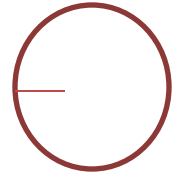
Time used: ____Minutes ____Seconds

ARTICLE #1 _____ (Each article worth 34 points to include work and handler points)

Major (5-10 points)

- Retrieve or indication
- Stability of indication or delivery to hand
- Poor work
- Leaves area – disinterested
- Relieving in area -10 (once only)
- Other - Explain

Total Deductions for Article #1 →



Minor (½ - 5 points)

- | | | |
|---------------------|---------------------|--------------------------|
| Incomplete retrieve | Dog touched article | Indication unstable |
| Delivery | Handler error | Dog too far from article |
| Extra Commands | Excessive Praise | Indication commanded |
| Indication slow | Finish -2 | Other – Explain |

Maximum Points

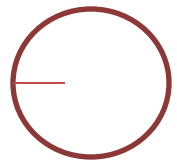
35

ARTICLE #2 _____ (Each article worth 34 points to include work and handler points)

Major (5-10 points)

- Retrieve or indication
- Stability of indication or delivery to hand
- Poor work
- Leaves area – disinterested
- Relieving in area -10 (once only)
- Other - Explain

Total Deductions for Article #2 →



Minor (½ - 5 points)

- | | | |
|---------------------|---------------------|--------------------------|
| Incomplete retrieve | Dog touched article | Indication unstable |
| Delivery | Handler error | Dog too far from article |
| Extra Commands | Excessive Praise | Indication commanded |
| Indication slow | Finish -2 | Other - explain |

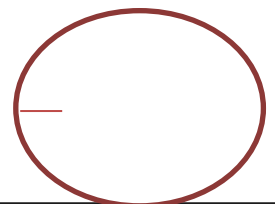
Maximum Points

35

TOTAL POSSIBLE SCORE:
70 POINTS

Suggested point value for
each article: 20 points

Judges notes or Diagram of Box:



FINAL SCORE

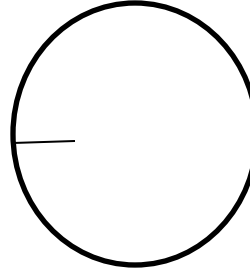
Team#

Suspect Search

Judge#

Time limit 4 minutes with a 30 second warning

TIME USED _____ Minutes _____ Seconds



MAXIMUM SCORE

110

TOTAL SCORE

MAJOR 10- 110 Points

Find
Work
Alert

No Find- Loss of 60
Total of 35 points for work
Finish 5 points

MINOR ½ - 10 Points

Alert ½ - 10 points
Dog leaves area – disinterested
Finish
Handler Error
Extra Commands
Work
Other – Explain

Alert can be physical or verbal but must be obvious to the judges

Relieving in area -10 (Only once)

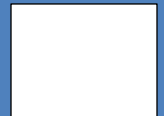


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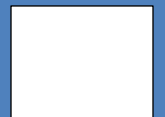
BOX SUSPECT

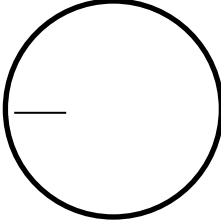
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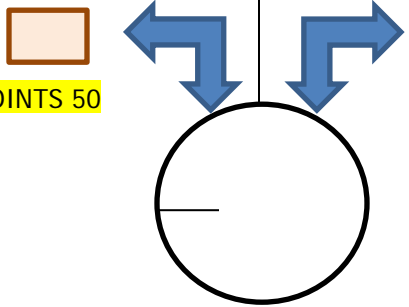
BOX PICKED

BY HANDLER:



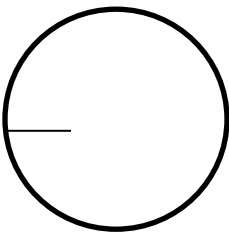
<p>FALSE START</p> <p>MAJOR 1-15 POINTS Fails to stay – breaks Decoy 1-3 Points</p> <p>MINOR ½ - 1 POINT Dog moves</p> <p style="text-align: center;">Breaks – loss of 15 Points Other – explain</p> <p style="text-align: center;">Extra Commands Other – explain</p>	 Maximum Points <h1 style="font-size: 2em;">15</h1>
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HANDLER MUST DECLARE RECALL TYPE PRIOR TO STARTING

<p>RUNNING RECALL</p> <p>MAJOR 5-50 POINTS Dog anticipates recall Dog recalls past 60 yards Dog fails to pursue Handler leaves line Other – explain</p> <p style="text-align: center;">MAX POINTS 50</p>		<p>STANDING RECALL</p> <p>MAJOR 5-25 POINTS Dog anticipates recall Dog recalls past 60 yards Dog fails to pursue Handler leaves line Other - explain</p> <p style="text-align: center;">MAX POINTS 25</p>
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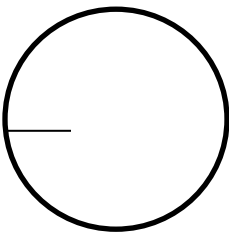
Standing recall is an automatic deduction of 25 pts

Minor deductions running & standing ½ - 5 points Extra commands Early recall is a failure Poor Finish Contact with decoy is a failure Other – Explain Decoy ½ -10 No finish 5 points	<table border="1" style="margin: auto;"> <tr> <td style="padding: 5px;">MAX POINTS RUNNING</td> <td style="font-size: 2em; padding: 5px;">50</td> </tr> <tr> <td style="padding: 5px;">MAX POINTS STANDING</td> <td style="font-size: 2em; padding: 5px;">25</td> </tr> </table>	MAX POINTS RUNNING	50	MAX POINTS STANDING	25
MAX POINTS RUNNING	50				
MAX POINTS STANDING	25				


<p>APPREHENSION WITHOUT GUNFIRE</p> <p>MAJOR DEDUCTIONS 10-100 POINTS</p> <p>Fails to bite - 100 points Bite 10-50 points Dog fails to leave line/pursuit- needs multiple commands 10-100 Major other – explain</p> <p>MINOR DEDUCTIONS ½- 10 POINTS</p> <p>Search of both arms, both legs & torso ½- 10 Bite ½ - 10 points Decoy ½ - 10 Moves on stay ½ -10 Call off ½ -10 Incisor bite Re-bites Adjusts bite – moves Commitment of dog Slow release Other - explain Poor Finish No Finish 5 Extra Commands</p> <p>If K-9 breaks from handler prior to the nod of the head and contacts decoy, a deduction of -10 per occurrence will be taken. For each checked box below, scorekeeper will deduct 10 points. Points are taken off total score.</p> <p style="text-align: center;"> 1st Offense -10 <input type="checkbox"/> 2nd Offense -10 <input type="checkbox"/> 3rd Offense disqualification <input type="checkbox"/> </p>	 Maximum Points <h1 style="font-size: 2em;">100</h1>
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Physical removal -25
 Finish, call off & commands included



Scorekeeper:
Please deduct amount from score.



If K-9 breaks from handler prior to the nod of the head and contacts decoy, a deduction of -10 per occurrence will be taken out of the 100 possible points in Apprehension phase. For each checked box, deduct 10 points. Maximum deduction of -20.

1st Offense -10
 2nd Offense -10
 3rd Offense disqualification

APPREHENSION WITH GUNFIRE

MAJOR DEDUCTIONS 10-100 POINTS

Fail to bite - 100 points
 Bite 10-50 points
 Dog fails to leave line/pursuit – needs multiple commands 10-100 points
 Other - explain

PHYSICAL REMOVAL -25

Finish, call off, commands included.

MINOR DEDUCTIONS ½ - 10 POINTS

Commitment of dog	Decoy ½ to 10 points	Handler Error
Bite ½ - 10 points	Incisor bite	Rebite Adjusts bite
Call off ½ - 10 points	Slow release	Extra commands
Poor Finish	No Finish 5	
Other - explain		

Maximum Points

100

HANDLER PROTECTION

MAJOR DEDUCTIONS 10-75 POINTS

Dog fails to respond without command 10-75
 Fail to protect – no bite -75
 Dog contacts decoy during search -10
 Other – explain

PHYSICAL REMOVAL -10

Finish, call off, commands included.

MINOR DEDUCTIONS ½ - 10 POINTS

Commitment of dog	Decoy ½ to 5 points	Handler Error
Bite ½ - 10 points	Incisor bite	Rebite Adjusts bite
Call off ½ - 10 points	Slow release	Extra Commands
Poor Finish	No Finish 5	
Search of both arms, legs & torso		
Other - explain		

Maximum Points

75

Note: Physical removals: If a team has two physical removals on the above two phases of apprehension, the straight attack score sheets for this competitor will need to be checked by the score keepers. A TOTAL OF THREE physical removals will result in NO CERTIFICATION regardless of total score. This does not include physical removals during the recall and false start. Three check marks below indicate a fail.