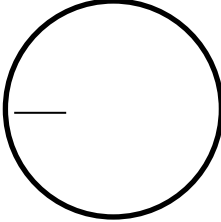
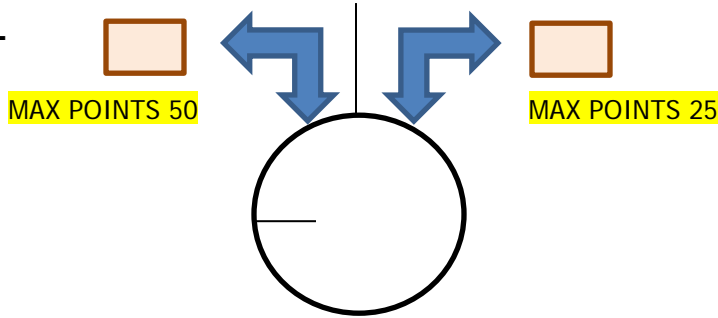


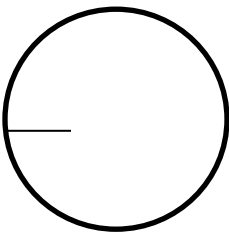
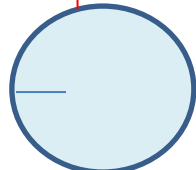

<p><b>FALSE START</b></p> <p><b>MAJOR 1-15 POINTS</b>          Fails to stay – breaks          Decoy 1-3 Points</p> <p><b>MINOR ½ - 1 POINT</b>          Dog moves</p> <p style="text-align: center;"><b>Breaks – loss of 15 Points</b>          Other – explain</p> <p style="text-align: center;">Extra Commands      Other – explain</p>	 Maximum Points <h1 style="font-size: 2em;">15</h1>
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*HANDLER MUST DECLARE RECALL TYPE PRIOR TO STARTING*

<p><b>RUNNING RECALL</b></p> <p><b>MAJOR 5-50 POINTS</b>          Dog anticipates recall          Dog recalls past 60 yards          Dog fails to pursue          Handler leaves line          Other – explain</p> <p style="text-align: center;"><b>MAX POINTS 50</b></p>		<p><b>STANDING RECALL</b></p> <p><b>MAJOR 5-25 POINTS</b>          Dog anticipates recall          Dog recalls past 60 yards          Dog fails to pursue          Handler leaves line          Other - explain</p> <p style="text-align: center;"><b>MAX POINTS 25</b></p>
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**Standing recall is an automatic deduction of 25 pts**

Minor deductions running & standing ½ - 5 points	MAX POINTS RUNNING	<b>50</b>
Extra commands      Early recall is a failure	MAX POINTS STANDING	<b>25</b>
Poor Finish      Contact with decoy is a failure		
Other – Explain      Decoy ½ -10      No finish 5 points		

<p><b>APPREHENSION WITHOUT GUNFIRE</b></p> <p><b>MAJOR DEDUCTIONS 10-100 POINTS</b></p> <p>Fails to bite - 100 points          Bite 10-50 points          Dog fails to leave line/pursuit- needs multiple commands 10-100          Major other – explain</p> <p><b>MINOR DEDUCTIONS ½- 10 POINTS</b></p> <p>Search of both arms, both legs &amp; torso ½- 10          Bite ½ - 10 points          Decoy ½ - 10      Moves on stay ½ -10      Call off ½ -10          Incisor bite      Re-bites      Adjusts bite – moves          Commitment of dog      Slow release      Other - explain          Poor Finish      No Finish 5      Extra Commands</p> <p>If K-9 breaks from handler prior to the nod of the head and contacts decoy, a deduction of -10 per occurrence will be taken. For each checked box below, scorekeeper will deduct 10 points. Points are taken off total score.</p> <p style="text-align: center;">1<sup>st</sup> Offense -10 <input type="checkbox"/>      2<sup>nd</sup> Offense -10 <input type="checkbox"/>      <b>3<sup>rd</sup> Offense disqualification</b> <input type="checkbox"/></p>	<p>Maximum Points</p> <h1 style="font-size: 2em;">100</h1>   <p style="color: red;">Scorekeeper: Please deduct amount from score.</p> 
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